

Crash Bandicoot 2 FAQ by Smaz

Q: I don't understand the platforms. What do they do and how do they become solid?

A: Something that confuses many fans. Bonus Platforms are marked with a question mark and take you a bonus area that allows Crash to rack up the lives and Wumpa Fruit... and dying here doesn't cost a life, but you will lose all of your Aku masks if you died in the area with one. Gem Platforms are marked in either Green, Yellow, Blue, Purple or Red, and are outlined when you first see most of them. To solidify these, you must collect the Gem of that color outline to activate it. These colored Gems are located around on other levels from running through and surviving a harder bit of the level. Skull Platforms (Skull and Crossbones, but for the sake of avoiding such a long name, we'll call it Skull Platforms) appear in certain levels in which you travel to without dying once. These platforms lead Crash to a place in which he will more often than not find a Gem.

Q: How do I get to the secret Warp Room?

A: There are secret level warps throughout random levels in the game. The first is located in Air Crash. To get to the warp, you must reach the first jet ski ride, and just before jumping on, you will spot a series of crates in the water. Use your shadow and jump on them to the small platform situated on the right. This platform will warp you into the Secret Warp Room, opening the level 'Snow Go part 2'. This is used to obtain the Red Gem.

Bear Down contains the next warp, which is right at the end of the level after being thrown off of Polar the cub bear. Look behind Crash to see some icy platforms in the water - jump on them to the snowy island in the middle to activate another warp the the Secret Warp Room and activating the level 'Air Crash part 2'. This is needed for smashing open all of the level's crates to obtain the Gem.

The third is in Un-Bearable, right at the end of the level, once again, after the giant Polar Bear has fallen down the last hole. Slide-Jump by pressing Ri whilst moving, or circle, and jump whilst sliding to do this. Travel back to find Polar, the little bear waiting. Walk into him to warp to the secret level 'Totally Bear'.

Hangin' Out contains the forth warp. A good way through the level, you'll fall down a hole into a watered section without any eels - go backwards instead of forwards to find another hole. Fall down this and carry on this extra bit, whilst using circle or R1 on the mesh to avoid the spikies. Eventually you'll jump off to the warp leading to the level 'Totally Fly'.

The final warp is in Diggin' It, in which the warp will be under a plant on a small island to the left of the level. Belly Flop onto the plant whilst it ducks down to dispose of it and be warped to the secret level 'Road To Ruin part 2', which is needed for the crate completion Gem on the level.

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Q: How do I get a colored Gem?

A: I have a feeling you're going to ask this even if you know. Regardless, I'll tell you each of the locations. The Blue Gem is located in Turtle Woods and appears at the end level warp only if you have made it through the level without smashing open any crates.

The Red Gem is located through a bit of work. To reach it, you must first go on the secret level warp in Air Crash that leads to the extra part of Snow Go (see Secret Warp room section, above). From this extra Snow Go level, reach the end and drop down the last hole to gain the Red Gem - note: If you have three Aku Aku's and are invulnerable at this point, don't drop down until the mask is off of Crash's face, otherwise you'll receive no Gem at all when you drop down.

The Eel Deal contains the Green Gem, which can be found off of the first fork in the sewer pipes. Head right, instead of left to find a room of Nitro Crates. Smash the single crate in there and go to the door at the back. Literally jump THROUGH the solid door to reach an extra path that leads to the Green Gem.

The Yellow Gem can be found in Plant Food, in which you must make it through the level very swiftly, beating the timer that appears at the bottom of the screen. Of course, it's best to play the level a few times first to know its layout... and also don't spin any checkpoints on the way to the end whilst beating the timer, since the timer doesn't come back on if you die and appear at a checkpoint.

The Purple Gem is found in Bee-Having. Just after being underground at one point in the level, you should notice a small stairway of Nitro Crates placed on top of Metal Crates. Jump on them to find yourself in another part of the level... it is here that you will eventually find the Purple Gem.

Q: Why do you write long replies?

A: Shush you. It's all in the explanation.

Q: I'm running low on lives. Can I easily obtain more?

A: Yes indeedy! The second Warp Room holds host to Polar, the Polar Bear cub. Jump on the little guy's head approximately 15 times to gain a hefty ten lives for the win. This only works once, but it's dang good. While I'm at this tipping, press and hold triangle on the central platform while it rises to replay a boss fight.